

SCREWBALL

KEYS

A	=	<i>Up/Left</i>
Z	=	<i>Down/Right</i>
]	=	<i>Up/Right</i>
\	=	<i>Down/Left</i>
SPACE	=	<i>Dig Hole</i>
RETURN	=	<i>Hyperspace</i>
Delete	=	<i>Freeze game</i>
COPY	=	<i>Unfreeze game</i>

You are Screwball and you have 60 seconds to change the colour of all the squares that surround you (by simply jumping on them).

Menacing you all the time, however, are the 'BLACK BUGS' . . . and they sure are mean. They even cheat by sometimes not even walking on the squares.

If they catch you then I'm afraid you lose a life. Kill the BUGS by digging holes for them to fall through. If you really are in a fix then as a last resort you may HYPERSPACE to the top of the grid . . . but you won't always survive the journey.

SCORES

50 Points for each square change

500 Points for killing a BLACK BUG

Bonus Screwball each level

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